

## Rosters

- 4v4 may roster up to 8 players.
- 7v7 may roster up to 12 players.
- 9v9 May roster up to 14 Players.
- Max of 2 guest players each week
- A player may be on a max of 2 rosters.
- Max of 2 guest players for games.
- Rosters will be checked by referee at the start of each game.
- League will provide a roster form. Roster form sent to the league prior to start league season.

#### **Divisions**

- All teams will be placed upon review of the team history. After week 2, we will move teams that need to play in an appropriate skilled division.

## **League Competition Committee**

- A competition committee will be formed to refine and enhance the league rules as we go. Each club with 5 or more teams enrolled in the league will have a representative on the committee. The committee will be run by SCHEELS Sports Complex. All final say will be determined by SCHEELS complex staff.

## League Discipline

 SCHEELS Sports complex staff will make any discipline decisions for violation of league rules or behavior issues.

## Playing rules

## 4v4

- Size 3 Ball
- 2x20 min halves
- No Heading Allowed Indirect FK
- Build Out Line is Half line: Defenders Retreat for Goal kicks.
- Goals should be scored inside the attacking half.
- No Slide Tackling
- Throw-In Second Chance Rule: A player who has not executed a correct throw-in will be given a second opportunity.
- No Offside will be called.
- Parents and Sectators sit opposite side of players

## *7*v*7*

- Size 4 Ball
- 2x25 min halves
- No Heading Allowed Indirect FK
- Build Out Line: Located at the attacking 1/3
- No punting for goalkeepers. All restarts from a goalkeeper should be by hand, rolled or thrown.
- Slide Tackling permitted
- Offside is in effect at using the "build out line" as the point of offside infringement. Players are not allowed in OBVIOUS OFFSIDE positions.
- Parents and Sectators sit opposite side of players

# 9v9

- Size 5 Ball
- 2x30 min halves
- No Intentional Heading Allowed Indirect FK
- Slide Tackling permitted
- Parents and Sectators sit opposite side of players